

- A Final Battle Approaching
- Temple of Selune almost destroyed by Talosians
- Wizards Guilds of the City United

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The Trumpeter

*The Newsletter of
 Ravens Bluff
 Volume 1 • Issue 1
 March 1997*



The Final Battle seems Destined

Opposing Armies readying themselves for a massive clash north of the city

by Harold Dayspring

The lines are getting drawn and what might become the final battle of this war is very likely approaching. As we wandered through the camp of the Army, moral was extremely high. The whole army seemed very confident in the abilities of Field General Blacktree.

The General was extremely busy, it seems that the majority of the enemy troops were massing on the east side of Ravens Bluff for one more concentrated attack. General Blacktree did have a little time which he graciously granted us. He was very pleased with how the battle was beginning to shape. "I have been telling the Council of Lords that if we could battle them to a stalemate, then their distribution system and supplies would dwindle. Then, and only then would they be forced into a desperate battle, one final push, to either victory or defeat. They must be desperate, there is only token resistance to the south and north of the city. This is where the fight will be Harold. This is where we will finally push these invaders against the Fire River and destroy them once and for all." The General mentioned a few other smaller victories and concerns but was very confident in the ability of the army to destroy these attackers.

Priests of Tempus Destroy Armor of Bane

Many die as hope for the city soars! The Temple of Tempus announced that a large number of its priesthood were killed in a military action during the last tenday. The temple was successful in attacking and destroying what they described as an armor fragment from the former god of darkness, Bane. The causality list was extensive, especially among the elite specialty priests and priestesses of the temple. On a battlefield almost constantly ablaze in fire, the temple suffered 152 casualties. Battle Master Lyalen Toforman was slain as he lead the charge into the enemy priest's lines. He fought onward and slew what appeared to be a high priest of Cyric, slaying him again when he rose back up with the unholy power of Cyric within him. Sergeant Faltnis was killed along with Field Surgeon Kantor (*played by Dan Donnelly of GA*) as together they destroyed the armor fragment using a prepared solution that contained the actual Blood of Tempus. Unfortunately, the armor, when destroyed, erupted in a 90-foot fireball that incinerated all within its area. The Temple has proclaimed the day of the battle to be holy to its followers and have petitioned the city to honor the day in the coming years.

Statues of the fallen priests as well as two Mystran priests that accompanied the Tempus are currently being commissioned for unveiling in the Temple of Tempus field of honor. The two Mystran priests were named as Korel of Mystra (*played by Todd Smart of NC*) and Mylarian Silverhand (*played by Shannon Whitworth of NC*). It appears as if the two Mystrans were responsible for the ceremony and the handling of Tempus' Blood. During this time those few injured warriors of Tempus, fallen prior to the ceremony and unable to make their way into the battle, witnessed the immense battle that ensued in the magic dead area. The priests of Tempus drove their warriors into a full battlerage and many were struck down. Finally, the last of the defending Cyric followers fell and Korel immersed the armor fragment into the blood. The blood weakened the fragment corroding the armor as acid corroded metal. Korel screamed as his hands were eaten by the Blood of Tempus, but he still removed the armor fragment and handed it to a large greenish warrior whom witnesses say crushed the armor fragment. When the fireball finally collapsed, there was nothing at all in a 90-foot radius. Only those beyond the range of the explosion were spared. Immediately Alcides, the Archmage of the Wizard's Guild launched a magical assault on those

troops once protected by the armor's power. It is assumed that either Korel or Mylarian thought to inform the Guild of the mission.



Temple of Selune suffers major attack

by Tomaldi Everspring

The Temple of Selune suffered a major attack this last week. A force of Talos followers lead by a despicable fallen paladin of Lliira. During the attack fourteen priests, priestess or paladins of Selune were killed.

Unfortunately, among the killed was The High Priestess of Selune, Mirial Moonsilver (played as an NPC by Rita Rivera of OH). The attacking force seemed to concentrate their attacks in an effort to eliminate those protecting the high priestess. Her destruction at the hands of the Talos followers is sure to have severe repercussions in an about the city of Ravens Bluff.

In fact, it is rumored that the four warehouses destroyed last night by fire and lightning was the first act, in a play of revenge orchestrated by the Temple of Selune against the followers of Talos. This is a story that is surely not concluded as Mirial was well respected and loved by the citizens of Ravens Bluff.

Temple services are scheduled to occur during the next full moon with a memorial to be blessed during the next new moon.



Ministry of Art and Wizard's Guild United

by Lady Alisuies Relthana Knight of the Mystic Flame

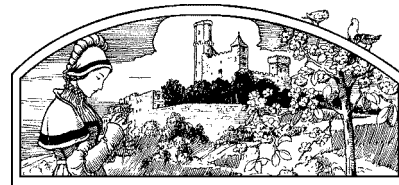
We are happy to announce that the Ministry of Art and the Wizard's Guild have united in leadership and function. It is yet unknown as to how this united Guild of Magical Arts will function after the war.

The Guild of Magical Arts will contain the membership of both the Wizard's Guild and the Ministry of Arts. The Ministers of the various schools within the Ministry have agreed to head up individual specialties within the Wizard's Guild. The Archmage of the Wizard's Guild, Alcides Von Tighe (played as an NPC by George Aber of NC) will head up this new organization.

Alcides when asked about the formation of the organization said the following, "During this war we have been severely pressed in the mystic arenas. In many areas the separate organizations both worked on the same problems without consulting the other organization. To solve this problem, we have placed the entire mystical might of the city under the central administration of my office. I will be able to assign the appropriate minister and wizard's guild members to any given problem."

All the members of the previous Ministry of Arts that we spoke with agreed with the decision to join forces with the Wizard's Guild. They did however all agree that this was a temporary situation and that the conclusion of the war and post-war mystical activities would find the Ministry of Art again becoming a separate organization.

Field General Blacktree and Lord Chancellor Kothonos were both very pleased at the announcement. They both felt the move was very admirable, and should greatly benefit the city.



Strange Happenings at Sea

by Captain Victoria Morales, Captain of The Sea Princess

Many of the adventurers of Ravens Bluff have taken the trip to the island of Gull Easel. Recently *The Sea Princess* made port in Gull Easel. It seems that the many new relations that they have forged with Ravens Bluff have allowed the island town to recover their economy, even during the war in Ravens Bluff. They are also doing a good business in trained hunting dogs. These dogs while not trained to be vicious, are very intelligent and adapt quickly to a new master. I am happy to say that I am now the proud owner of one of Gull Easel's trained dogs. Since I am not able to be awake during all hours of the day, the dog protects my rest and awakens me when trouble brews. I strongly recommend a journey to Gull Easel, Lord Gull and his three children are very entertaining and may demonstrate techniques that even the most experienced warrior might find new.



Mercenary's Services Retained

by Lady Amber Lynn Theoden

I am happy to announce to the City of Ravens Bluff, that I have negotiated a deal with the mercenary known as Hathmar Blademark. I was distraught when I visited a few of the healer's tents and the topic of conversation was not the previous battles or the soldiers injuries

but the status of the drow mercenary who was seen in the enemy camp. To assist the army, and aid in the city's and morale, I have negotiated the neutrality of Hathmar. I also have an "option" in his contract for him to provide one service in relationship with the war.

I have yet to hear from Field General Blacktree as to the best use for the mercenary's services but I expect the General is considering the drow's abilities in his battle strategy.

Hathmar is very capable but I doubt he is worth what he was asking, but, I was willing to part with the last of my inheritance to assure that his services will be to the benefit of Ravens Bluff.

Miscellaneous News

Scouts have reported strange blue creatures on the distant horizon. They seem to be herd animals of some sort, but as of yet officials have yet to be able to properly identify what they might truly be.

Local heiress disappears

by **Jacinth Moonspring**

Recently as the majority of the city celebrated Remembrance Day, and the unfortunate attack on the Temple of Selune was occurring, young beautiful Dianna Eldermore disappeared. The young heiress was in the company of the city's adventuring community. They told me that young Dianna elected to remain with the founder of the Eldermore family, Harken Eldermore. This struck me as kind of strange since Lord Harken Eldermore has not been seen in lifetimes. I made sure to speak with a number of adventurers who claimed to have been with Dianna during her trip to visit her uncle. Many strange but wonderful stories were told, an adventure indeed, if you can believe all their claims. A number of the men I spoke to sported a very nasty looking wound, but most

would not comment upon the incident. I expect more stories to be generated as I look further into the disappearance of Lady Dianna.



Rolf Sunriver Tenders his Resignation

by **Tomaldi Everspring**

In a major story, Rolf Sunriver tendered his resignation to Lord Chancellor Arvin Kothonos today. Rolf, the Commander of the City Watch, stated that, "I am not able to perform the duty that the citizens of Ravens Bluff have come to expect." This all comes in light of the increased number of break-ins and violence during the last ten-day. This illegal activity has all the signs of gang-related violence. The city watch is spread very thin and is unable to maintain patrols in most parts of the city. Kothonos declined Sunriver's resignation stating that the problems that the city watch were experiencing reflected not on Commander Sunriver, but on the state of the city with the ongoing war raging outside it's walls. In fact the Lord Chancellor praised Sunriver for the amount of work he has been able to accomplish given the wounded and youth of the remaining watch.

Commander Sunriver asked me especially to make sure I printed the following statement so here it is:

"Please make sure that each citizen that hears your story, knows that the city watch is desperately attempting to regain control of the various gangs of the city. Gang warfare is on the rise and we simply do not have enough experienced watch members remaining to perform all

the duties outstanding. If I could only clone a few of them we might have a chance, imagine a squad of experienced watch members, the gangs would soon be under control.

Still using the resources that I have at my disposal, I have placed Watch Sergeant Aven Elonis (*played by Don Weatherbee of NJ*) in charge of all gang related investigations. So please, the gangs are dangerous, if you witness any gang crime or have any information please report it to Sgt. Elonis ASAP."

Enemy Struck Once More



by **Harold Dayspring**

The battle seems to have come to the enemy camps. A number of reports indicate that a number of enemy supply depots and back line camps have been attacked by the forces of Ravens Bluff. It appears that a number of these attacks were not directly supported by the army forces, but were the work of a number of the city's adventurers. Among those participating was Drakir Dwarf (*played by Richard Dold of GA*) who has been harassing the enemy where he could find them. He told us, in a brief unprepared statement, that he was tired of his friends getting hurt. The dwarf had been stock piling *potions of speed* and seems to have found a delightful way to use them. Jacinth Moonspring also told me that the dwarf was the owner of The Moonlight Hostel, a food kitchen in Crow's End which feeds those that could not feed themselves. They recently raised over 200,000 gp for the hostel.

LIVING CITY Questions and Answer

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Q: What constitutes an item when determining how many items a paladin is capable of owning?

A: All paladins must adhere to the AD&D® 2nd edition rules, as stated in the LIVING CITY character creation guidelines. This means that LC paladins are limited to 10 magical items. Of the ten, a paladin may possess one suit of magical armor, one magical shield, four magical weapons, and four miscellaneous magical items.

For the LIVING CITY campaign, a case of bolts or a quiver of arrows count as one item; cases and bolts hold 20 missiles. Missiles with special powers, such as *arrows of direction* or *slaying* count as individual items. Up to 10 potions of exactly the same type count as one item. Potions of different types count as different items.

Q: What are the exact changes that are being made to the LIVING CITY campaign during 1997?

A: The changes are very simple. The first is that characters NO LONGER gain attribute points as they acquire levels. All characters have 84 attribute points to divide among the six attributes. Secondly, any character beginning play after GEN CON game faire will not have automatic starting items. Finally, we have removed the Comeliness attribute from the LIVING CITY campaign. Existing character must simply remove that attribute and reconfigure their characters with the 84 attribute points. Note: All class requirements must still be made. Also, dual-class characters must still have an attribute score of at least 15 in their first classes' prime requisites and at least a score of 17 in the new classes' prime requisites.

Q: If I have access to e-mail how can I receive this newsletter automatically?

A: The newsletter is published on a "hopefully" monthly basis and will be sent to anyone on the network LIVING CITY mailing list. To get your e-mail account placed on the mailing list please contact either Jae Walker at jae@drycas.club.cc.cmu.edu or Don Weatherbee at DonWNJ@AOL.COM. Your e-mail address will be added to the distribution mailing list and you will begin to receive these Trumpeters on a regular basis.

Q: If I have a question about the LIVING CITY campaign how do I go about getting an answer?

A: Simply send an e-mail with the subject of LIVING CITY Question to RDRAVENS@AOL.COM or send a self-addressed stamped envelope with the question to Dan Donnelly, c/o LC Question, 2250 Lexington Way, Kennesaw, GA 30144. All questions are eligible to be included in a future Q&A section of The Trumpeter.

Q: I have an Idea for a PC-owned business. How do I go about making it official and determining how much gold my PC will earn running the business?

A: PCs may start their own business. To do this a PC must first own land within the city and then must send a complete write-up of the business in electronic format to Dan Donnelly. Do not expect to make a profit with your business. Business revenue and/or loss will be determined each year at GEN CON game faire. Most businesses will use up gold, not produce any.

Q: If I played in a tournament and had a fun, humorous or interesting event occur what should I do? Can any story from my convention become news in The Trumpeter?

A: Of course PC stories can make The Trumpeter. Just format the stories similar to the ones listed above. Send the story to any one of the three e-mail addresses listed in the title page. It will also help us format the story if you can include which convention the event occurred and in which tournament. Include all PCs and players names and home states please. We will not be able to promise that every story submitted will be included. Also, many tournaments will lead to the same general story occurring at multiple conventions. In those cases we will most likely produce a news story with the general theme but might not name names.

Our goal is to produce a Trumpeter that is based on campaign information while maintaining the stories based upon actual player experiences. To answer the questions and the situations that PCs and players run into at various conventions across the country and to create a media which everyone can enjoy.

VIP NOTE: PLEASE PRINT THIS TRUMPETER AND IF POSSIBLE MAKE A COPY OF IT TO DISTRIBUTE TO SOMEONE AT A CONVENTION THAT MAY NOT BE ABLE TO ACCESS E-MAIL. THAT WAY EVERYONE WILL BE ABLE TO ACQUIRE A COPY OF THE TRUMPETER AND BETTER FIND ENJOYMENT WITHIN THE CAMPAIGN

THE TRUMPETER IS ASSEMBLED USING MICROSOFT WORD VERSION 7.0, AND SET TO BE PRINTED ON AN HP LASERJET 5L. IF YOU DO NOT HAVE A COPY OF THIS SOFTWARE, YOU MAY DOWNLOAD WHAT IS CALLED THE MICROSOFT WORD VIEWER FROM THE MICROSOFT WEB SITE AT WWW.MICROSOFT.COM.

THANKS,

DANIEL S. DONNELLY